

Tate's Adventures, a child's game to overcome language and speech disorders

LOCATION: Cordoba

LENGTH: 1'46"

SUMMARY: A group of entrepreneurs from Cordoba are the creators of Tate's Adventures, an app that is unique in the market and that is aimed at children with language and speech disorders. It is a tool that provides support to parents and education professionals and that allows children to improve their linguistic and communication skills in a fun way. 'Tate's Adventures' is part of the Minerva Programme of technological entrepreneurship boosted by Vodafone and the Andalusian Government.

VTR:

Between twelve and fifteen per cent of children are affected by a speech disorder. That's why a group of entrepreneurs from Cordoba decided to create a pioneering app in order to solve it. Through games, this app helps them improve their language and communication skills.

TERESA PUERMA
Computer scientist

"The app is aimed at children, however we want it to be a tool for parents, which can also be used by teachers and speech therapists in class."

LOLA CRIADO
Hearing and language teacher

"This app was designed for children between four and six years old. It is mostly aimed at children who are beginning to develop their language skills and that find difficulties during that stage, during the child stage."

TERESA PUERMA
Computer scientist

"Thanks to facial recognition and oral movement algorithms, we make children eat the fruits that are shown on the screen and that way they practise oral mobility exercises. We also include blowing exercises that help children control the intentionality and the direction in which they breathe while they speak."

'Tate's Adventures' is part of the Minerva Programme of technological entrepreneurship boosted by Vodafone and the Andalusian Government. It uses innovation to overcome the communication barriers that children have to face.

LOLA CRIADO
Hearing and language teacher

"We work with children that have a simple dyslalia problem, which is an alteration occurred when pronouncing a certain phoneme, mostly the letter 'r'; and also with children with Down syndrome, who have problems when controlling their tongue, their organs when speaking a phoneme. We want them to progress in their work with the 'Tate's Adventures' app, but also that they are happy and motivated because we know that this is the most important aspect when working."

New technologies, transformed into a game, in order to help children overcome their difficulties.

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